

BATTLETECH™

OMNIMECH RECORD SHEET

MECH DATA

Type: Butcherbird (Ion Sparrow) D
Movement Points: Tonnage: 20
Walking: 8 Tech Base: Clan
Running: 12 Rules Level: Advanced
Jumping: 10 Role: Scout
Engine Type: 160 XL

Weapons & Equipment Inventory (hexes)

Qty	Type	Loc	Ht	Dmg	Min	Sht	Med	Lng
2	ER Medium Laser	LA	5	7 [DE]	—	5	10	15
1	Medium Pulse Laser	RA	4	7 [P]	—	4	8	12
1	Partial Wing	RT/LT	—	[E]	—	—	—	—

BV: 1,121



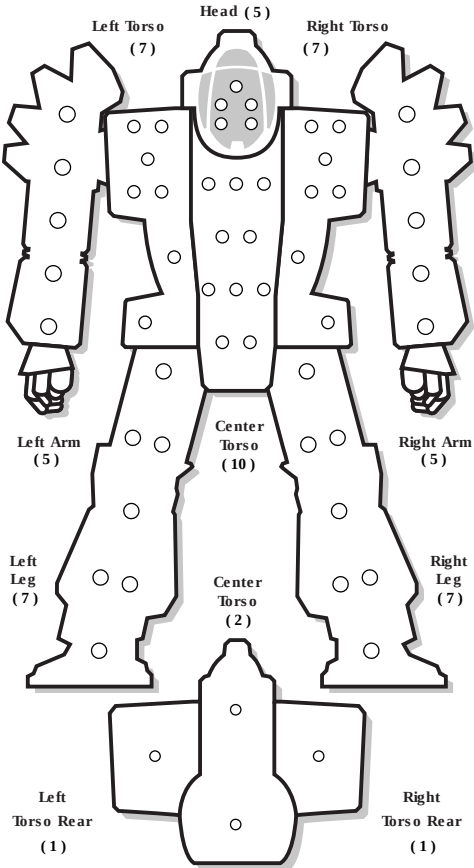
WARRIOR DATA

Name: _____
Gunnery Skill: _____ Piloting Skill: _____
Hits Taken
Consciousness #

1	2	3	4	5	6
3	5	7	10	11	Dead

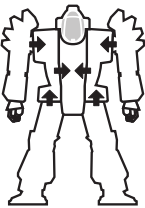
ARMOR DIAGRAM

Ferro-Fibrous



CRITICAL TABLE

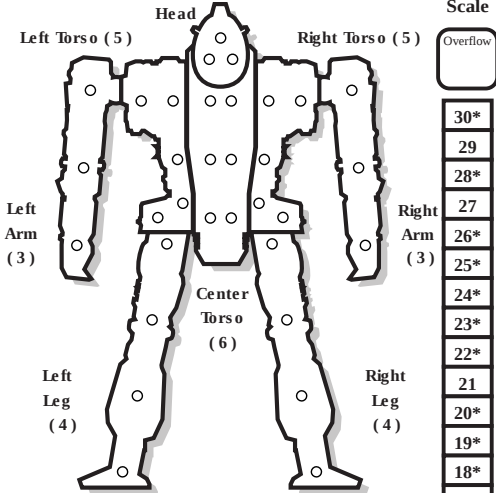
Left Arm		Head		Right Arm	
1-3	1. Shoulder	1-3	1. Life Support	1-3	1. Shoulder
	2. Upper Arm Actuator		2. Sensors		2. Upper Arm Actuator
	3. ER Medium Laser		3. Small Cockpit		3. Medium Pulse Laser
	4. ER Medium Laser		4. Sensors		4. Ferro-Fibrous
	5. Endo Steel		5. Double Heat Sink		5. Ferro-Fibrous
	6. Endo Steel		6. Double Heat Sink		6. Ferro-Fibrous
Center Torso		Left Torso		Right Torso	
4-6	1. Endo Steel	4-6	1. XL Fusion Engine	1-3	1. Ferro-Fibrous
	2. Endo Steel		2. XL Fusion Engine		2. Ferro-Fibrous
	3. Endo Steel		3. XL Fusion Engine		3. Roll Again
	4. Roll Again		4. Gyro		4. Roll Again
	5. Roll Again		5. Gyro		5. Roll Again
	6. Roll Again		6. Gyro		6. Roll Again
Left Leg		Engine Hits		Right Leg	
1-3	1. XL Fusion Engine	4-6	1. Gyro	1-3	1. XL Fusion Engine
	2. XL Fusion Engine		2. XL Fusion Engine		2. XL Fusion Engine
	3. Partial Wing		3. XL Fusion Engine		3. Partial Wing
	4. Partial Wing		4. Double Heat Sink		4. Partial Wing
	5. Partial Wing		5. Double Heat Sink		5. Double Heat Sink
	6. Double Heat Sink		6. Double Heat Sink		6. Double Heat Sink
4-6	1. Double Heat Sink	Engine Hits ○○○○ Gyro Hits ○○○○ Sensor Hits ○○○○ Life Support ○		4-6	1. Double Heat Sink
	2. Jump Jet				2. Jump Jet
	3. Jump Jet				3. Jump Jet
	4. Jump Jet				4. Jump Jet
	5. Jump Jet				5. Jump Jet
	6. Roll Again				6. Roll Again
Left Leg		Damage Transfer Diagram		Right Leg	
1-3	1. Hip			1-3	1. Hip
	2. Upper Leg Actuator				2. Upper Leg Actuator
	3. Lower Leg Actuator				3. Lower Leg Actuator
	4. Foot Actuator				4. Foot Actuator
	5. Endo Steel				5. Ferro-Fibrous
	6. Endo Steel				6. Ferro-Fibrous



Damage Transfer Diagram

INTERNAL STRUCTURE DIAGRAM

Endo Steel



HEAT DATA

Heat Level*	Effects	Double Heat Sinks: 10 (23) (Partial Wing +3)
30	Shutdown	○
28	Ammo Exp, avoid on 8+	○
26	Shutdown, avoid on 10+	○
25	-5 Movement Points	○
24	+4 Modifier to Fire	○
23	Ammo Exp, avoid on 6+	○
22	Shutdown, avoid on 8+	○
20	-4 Movement Points	○
19	Ammo Exp, avoid on 4+	○
18	Shutdown, avoid on 6+	○
17	+3 Modifier to Fire	○
15	-3 Movement Points	○
14	Shutdown, avoid on 4+	○
13	+2 Modifier to Fire	○
10	-2 Movement Points	○
8	+1 Modifier to Fire	○
5	-1 Movement Points	○

Heat Scale

Overflow

30*
29
28*
27
26*
25*
24*
23*
22*
21
20*
19*
18*
17*
16
15*
14*
13*
12
11
10*
9
8*
7
6
5*
4
3
2
1
0